

## SCOUTREACH LONES, QLD

### JOEY SCOUT PROGRAMME

#### BUSHCRAFT (STAGE 1)

The activities in this programme will help a Joey Scout to complete most of the requirements for the Bushcraft Stage 1 Outdoor Activity Skill. It would help if photos were taken of the Joey Scout when participating in the activities or with finished craft projects. These photos would then be acceptable evidence of the requirement being completed. Your Lonescouts Joey Scout leader (Kite – Ross Sticklen) would love to see copies of the photos and to hear about what you liked in the program.

This program is designed to be completed outdoors in a yard, playground, or park. So make sure you have all the gear beforehand.

#### **A: TREASURE HUNT**

##### You will need:

Print the page named 'Plan Things Cards', Blank paper about A3 size (approx. 30x45cm)  
Scissors, glue, textas, ruler

##### Preparation:

- 1/ Cut the page named 'Plan Things Cards' along the lines into individual segments.
- 2/ On the blank paper, draw 4 columns of the same width across the longer side. Divide the columns into 5 rows. This should result in a page with 20 spaces
- 3/ In the section at the top of the first column write 'TRAILS'. In the sections at the tops of the other columns write 'BUDDY', 'LOST' and 'SHELTER'.

##### Activity

- 4/ While the joey scout is away from the activity area and cannot see, the helper should hide the larger Plan Things Cards around the activity area.
- 5/ Make sure that the Joey understands the boundaries of the activity area. Have the page of columns and glue ready at the start point.
- 6/ On the word 'start', the joey is to run and find one of the cards and return it to the start point. They can only return with one card at a time. Continue until all the cards have been returned.
- 7/ If there is more than one joey, they should take turns retrieving cards.
- 8/ Once all the cards have been retrieved, decide which column each card should be placed in.
- 9/ When your helper agrees with all your choices, glue the cards onto their spaces on the page.

##### Review

- 10/ Using the chart that you have made, tell your helper
  - a. Why it is important to stay on trails when walking in the bush.
  - b. How the buddy system works.
  - c. What to do if lost in the bush.
  - d. Why we should use a shelter when sleeping outdoors.

#### **B: CLOVE HITCH CLOTHESLINE**

##### You will need:

A long shoelace, broom handle or stick about the same thickness, a piece of rope or cord about 4 or 5 meters long, balloon

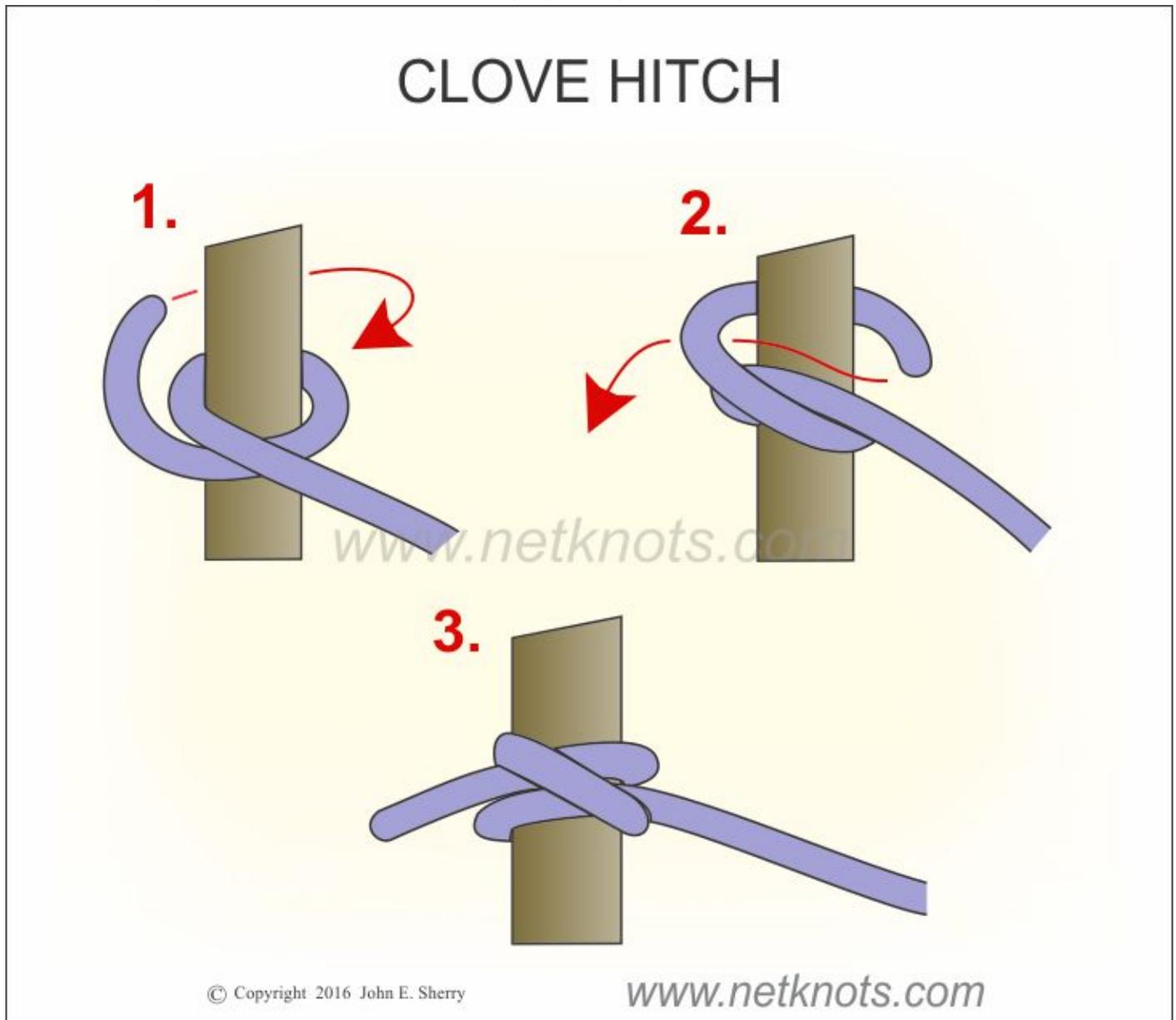
##### Activity:

- 1/ Using the diagram below, and with your helper assisting, learn how to tie a clove hitch with the shoelace around the stick. Repeat tying the knot several times.

2/ When you can tie a clove hitch, find 2 posts or trees about 3 meters apart. Tie the rope to the trees using a clove hitch on each tree. The rope should not be touching the ground between the trees after you have tied it.

3/ If your rope was a clothesline, could you hang a towel on it? Change how the rope is tied so it is a better clothesline.

4/ If there is space, use the inflated balloon to play volleyball across the clothesline.



### C: DILLYBAG DALLYING

#### You will need:

- cup, plate, bowl, table knife, fork, spoon (metal, plastic or disposable are suitable),
- a selection of at least 6 other kitchen items e.g. can opener, ladle, egg flip, takeaway container, grater, potscourer, tea strainer, teaspoon, mixing bowl, wooden spoon, tongs, sink plug etc.
- bag such as reuseable supermarket bag or similar

#### Activity

1/ Place the items (except the bag) on a cloth or sheet of paper at one end of the activity area. About 10 meters away place the bag.

2/ Explain that the joey has to collect items needed to eat a meal of 2 courses.

3/ On 'go' the joey retrieves one item at a time and places it in the bag. Continue until they have 6 items.

If there is more than one joey, they take turns retrieving items.

4/ Empty out the bag. The joey should explain why each item was selected.

5/ Discuss the importance of keeping eating gear clean and what to do with the dilly bag of gear between meals.

(Scouts are taught to hang the bags away from dust and traffic areas.)

## **D: COMPASS MARCHING**

### You will need:

Box of matches; birthday candle; metal tray; cake, muffin or biscuit in a packet,

Piece of paper marked like a compass with north, east, south, west

### Activity

1/ Place the paper on the ground at one end of the activity area so if your toes are at south, north will be at the opposite end of the area. West will be on your left and east on your right. (You do not have to use a real compass. )

2/ Place the other 4 items around the outer edges of the area.

3/ The joey scout starts beside the helper and can only move 1 step at a time as directed by the helper using the compass directions, i.e. north, south, east, or west.

For example: If the helper calls north, the joey scout takes one step towards the north edge of the area.

4/ The object of the activity is for the joey to collect all of the items around the boundary. They will be used in the next activity.

5/ If there is more than one joey, they should form a line with hands on the shoulders of the one in front. Change positions as each item is collected.

6/ If more of a challenge is required, the joeys could be blindfolded.

## **E: MATCH AND MUNCH**

You will need: the items collected in the previous activities , a container of water

Activity This activity must be done under the supervision of an adult.

1/ Discuss the dangers of playing with matches and how fires can get out of control.

2/ Emphasize safety rules such as:

- a. Clear the area in a 3 meter circle of anything that might burn accidentally.
- b. Have a container of water or hose ready to put out the fire.
- c. Joey scouts should always use fire with adult supervision
- d. Make sure the fire (or match and candle) is completely out and cooled.
- e. Beware of things getting hot in the fire.

3/ Place the candle on the cake and the cake on the tray.

4/ With the help of an adult, the joey is to strike a match and light the candle.

5/ When the candle is lit, blow it out and carefully dispose of the match and candle. The joey can now eat the cake.

## **F: REVIEW**

There may still be a couple of things to do to complete the Bushcraft Stage 1.

Have a look at the file called' Bushcraft handout' which should have been sent with this programme.

Tick off what you have done and plan how you can do what is left.

**PLAN THINGS CARDS**

TRAIL	BUDDY
LESS DAMAGE TO PLANTS	NEVER BE ALONE IN THE BUSH
NOT DISTURB SMALL ANIMALS AND INSECTS	ALWAYS KNOW WHERE YOUR BUDDY IS AND GO WITH THEM
LESS CHANCE OF BEING HURT BY THORNS OR SNAKES	LET OTHERS KNOW IF YOU NEED TO LEAVE THE GROUP (eg TOILET)
EASIER TO BE FOUND IF LOST.	WHEN THE LEADER CALLS BUDDY CHECK, HOLD UP BUDDY'S HAND
LOST	SHELTER
STOP AND GET CALM WITH 3 DEEP BREATHS.	KEEPS YOU WARMER
LISTEN FOR OTHER PEOPLE	KEEPS YOU DRIER
CALL FOR HELP THEN LISTEN	KEEPS YOU SAFE FROM ANIMALS
MAKE YOURSELF AS VISIBLE AS POSSIBLE	KEEPS YOUR GEAR TOGETHER

