



Adventurous Activity Safe Participant (SP), Trained Participant (TP), Assistant Guide (AG) and Guide (G) Pathways

General Requirements for all SP, TP and AG pathways

- Hold a Certificate of Proficiency (previous Certificate of Adult Leadership) and
- Hold a Certificate of Appointment in your current role

Safe Participants in your skill: there are 2 options

Option 1:

- Have previously attended a Level 1 or Level 2 courses and or
- Currently hold a Skills appointment
- Have a logbook with 3 recent entries. Note the detail expected in a logbook includes your role in the activity, the weather and time of day and information about how the activity went.
- Apply for RPL by forwarding paperwork to aa.pathways@scoustqld.com.au
- If deemed competent appointed as an SP in your skill

Option 2 -

- Register to attend a SP Program in your pursuit area
- Successfully complete the three parts of the program
- forwarding paperwork to aa.pathways@scoustqld.com.au
- If deemed competent appointed as an SP in your skill

Trained participant – to be appointed a Trained Participant in your skill:

- Hold the SP and TP units in the skill area
- Hold the TP core units to request the self-paced program apply to A15@scoutsqld.com.au.
 - HLTWHS001- Participate in Work Health & Safety
 - SISXIND002 – Maintain sport, fitness and recreation industry knowledge
 - SISOFLD001 - Assist in conducting recreation sessions
 - SISOFLD002 - Minimise environmental impact
 - SISOFLD003 – Select, Set-Up & Operate in a temporary or overnight Campsite
- Check the AA pathway Groupings for Adventurous Activities to understand the units required.

Trained Participant in your skill: there are 2 options

Option 1:

- Have previously attended a Level 2 or Level 3 courses and or
- Currently hold a Skills appointment at level 2 or 3
- Have a logbook with an additional 3 recent entries other than those logged for SP. Note the detail expected in a logbook includes your role in the activity, the weather and time of day and information about how the activity went.
- Apply for RPL by forwarding paperwork to aa.pathways@scoustqld.com.au
- Hold the TP core units
- If deemed competent and all units are held you will be appointed as TP in your skill

Option 2 -

- Register to attend a TP Program in your pursuit area
- Successfully complete the three parts of the program
- Forward paperwork to aa.pathways@scoustqld.com.au
- If deemed competent and all units are held you will be appointed as TP in your skill.



Assistant Guide – to be appointed an assistant guide in your skill:

- Hold the SP, TP and AG units in the skill area
- Hold the TP and AG core units to request the self-paced program apply to A15@scoutsqld.com.au.
 - PUAOPE013 - Operate Communication systems and equipment
 - SISOPLN001 - Finalise operation of outdoor recreation activities
 - SISXEMR001 - Respond to emergency situations
 - SISOPLN005 - Interpret weather and environmental conditions
 - SISOPLN004 - Identify hazards assess and control risks for outdoor activities
- Hold a current First Aid Certificate
- Check the AA pathway Groupings for Adventurous Activities to understand the units required.

Assistant Guide in your skill: there are 2 options

Option 1:

- Have previously attended a Level 3 courses and or
- Currently hold a Skills appointment at Level 3
- Have a logbook with 3 recent entries. Note the detail expected in a logbook includes your role in the activity, the weather and time of day and information about how the activity went.
- Apply for RPL by forwarding paperwork to aa.pathways@scoustqld.com.au
- Hold the TP and AG core units
- If deemed competent and all units are held you will be appointed as AG in your skill

Option 2 -

- Register to attend an AG Program in your pursuit area
- Successfully complete the three parts of the program
- Forward paperwork to aa.pathways@scoustqld.com.au
- If deemed competent and all units are held you will be appointed as AG in your skill



Guide – to be recommended for appointed as a guide in your skill:

- Hold the SP, TP and AG and G units in the skill area
- Attend the Guiding Adventure Program and cover the final core units apply to A15@scoutsqld.com.au.
 - SISFAC001 – Maintain equipment for activities
 - SISXCCS001 – Provide Quality Service
 - SISOPLN002 – Plan outdoor recreation sessions
 - SISOPLN006 – Plan for minimal environmental impact
 - TAEDL301 – Provide work skill instruction
 - BSBCMM401 – Make a presentation

Option 1:

- Hold the skills units at SP, TP and AG
- Have a logbook with 3 recent entries. Note the detail expected in a logbook includes your role in the activity, the weather and time of day and information about how the activity went.
- Apply for RPL by forwarding paperwork to aa.pathways@scoustqld.com.au
- Hold the TP and AG core units
- Have attended Scouting Adventure Program and hold the Guide Core units
- If deemed competent and all units are held you will be recommended for appointed as Guide in your skill

Option 2 -

- Register to attend a Guide Program in your pursuit area and successfully complete the three parts of the program.
- Have attended Scouting Adventure Program and hold the Guide Core units
- Forward paperwork to aa.pathways@scoustqld.com.au
- If deemed competent and all units are held you will be recommended for appointed as Guide in your skill