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## D U T Y   S T A T E M E N T

<b>TITLE OF POSITION</b>	Branch Commissioner, STEM (Science, Technology, Engineering and Mathematics)
<b>REPORTS TO</b>	Assistant Chief Commissioner, Specialist Activities
<b>DIRECT REPORTS</b>	Nil
<b>LIAISES WITH</b>	Chief Commissioner Deputy Chief Commissioner, Member Experiences Assistant Chief Commissioners Section Branch Commissioner, Youth Program Region Commissioners
<b>DELEGATIONS</b>	Nil
<b>MEASUREMENTS</b>	Growth in Scouting Membership in Queensland Strong satisfaction results through Member surveys for program activities and events Reduction in member turnover Delivery of the authentic scout journey through the Youth Program with emphasis on STEM activities.
<b>PURPOSE</b>	The purpose of the Branch Commissioner, STEM is to provide specialist support and direction in the areas of STEM to enhance youth and adult involvement through the Youth Program.

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<b>PRIMARY RESPONSIBILITIES</b>	<ul style="list-style-type: none"> <li>• Advise, support and educate members on STEM activities and their inclusion in the Youth Program</li> <li>• Be an active member of the Branch Specialist Support Team promoting and advocating for STEM activities</li> <li>• Represent Queensland Branch at any National Scout Forums on STEM.</li> <li>• Advise and support Region/District Commissioners on youth program ideas relating to STEM</li> <li>• Liaise closely with Assistant Chief Commissioner, Specialist Activities on STEM issues.</li> <li>• Liaise closely with the Sectional Branch Commissioners regarding STEM activities.</li> </ul>
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<b>CRITERIA</b>	<ul style="list-style-type: none"> <li>• A personal commitment to the Aim and Principles of Scouts Australia, and an ability to convey a positive and constructive image of Scouting and reinforce the fundamental importance of the Scout Promise and Law</li> <li>• Have a sound knowledge and strong commitment to the purpose of Scouting, its policies and procedures and have a</li> </ul>
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**ROLE SPECIFIC CRITERIA**

- clear understanding of the methods which make it distinctive from other youth organisations.
- Be enthusiastic and able to motivate, build, lead, and mentor teams among both youth and adults.
  - Be inclusive in leadership style.
  - Be respectful of all members of their team (and of those in the wider community) recognising individual differences as a resource.
  - Be able to communicate effectively with all levels in Scouting.
  - Be able to mediate, carry out reviews, write reports and make recommendations.
  - Have a sound understanding of the use of technology, information systems, communications and video conferencing to achieve the outcomes of the role.
  - Knowledge and commitment that when participating or leading an activity any safety concerns or risks are identified, raised and appropriate immediate action is taken
  - Proven ability to priorities workloads and multitask to ensure commitments are filled in a timely manner.
  - Hold or be prepared to complete Program Support Leader Proficiency training within twelve months from appointment and the Wood Badge within three years of Appointment
  - Have a good working knowledge of STEM and how it can be incorporated in the Youth Program.