Knights of the cosmos

Knight Moves is a multi-Section Scout activity organised and hosted annually by Brisbane North Region. Its aim is to provide our youth members with the opportunity to develop their navigation and bushwalking skills in a safe and controlled environment. This is achieved by engaging patrols in a challenging navigation activity through the bush at night.

The organising committee believe facilitating interaction between youth members from different sections will encourage our Scouts and Venturer Scouts to move up to their next section. It also inspires Venturers and Rovers to become Adult Leaders. The activity provides the opportunity for youth to take on leadership roles with the support of adult leaders.

Now in its 12th consecutive year, Knight Moves was attended by 215 Scouts, 29 Venturers, 7 odd Rovers and 65 Adult Leaders. The 2023 event was held on the weekend of 29th and 30th July 2023 at the Scouts Queensland Tyamolum campsite.

Congratulations are in order for the top three Scout Patrols:

First place -Kenmore Thursday Betong

Second Place - McDowell Bunya Kingfisher

Third place - McDowell Bunya Koala.

For the Venturer section:

First place - Ironbark Skywalkers

Second place - Aspley Your Royal Pine-ness

Third place - Ironbark Scruffy Nerf Herders

The Aspley Rover crew have also been heavily involved in the twelve-month lead time for planning and organising the event. They have provided valuable assistance and expertise in a number of areas including setting and proving the route, traffic management operations, first aid and general "Gofa" tasks on the weekend of the event.

With the theme for 2023 - Knights of the cosmos A Knight's Trek

- loosely based on various Sci-Fi movies, many participants took the opportunity to dress up for the occasion.

To further enrich the imagination, participants were advised:

This year's Theme focuses on Space Travel.

It is the year 2222. Years of warfare, over population and climate change have left the earth so deeply scarred it is almost uninhabitable. Yet there is hope for the survival of mankind. World Leaders have set aside their differences, and with a unified front, are looking to explore the universe for a new planet to accommodate us humans. Thus, a specialist team selected from countries all over the world has been formed for the task – aptly named "Starfeet Command".

Knights of the cosmos

The Duly appointed Commander Zoltan from Starfeet Command has issued a hologram calling for the bravest of brave Knights to journey through the Cosmos and boldly go where no Scout has gone before. Your Knight's quest is to pass through a space portal, trek to unexplored planets and establish diplomatic relationships with the local inhabitants. Who knows what strange and bizarre alien lifeforms our brave Knights will encounter along the way. Be prepared for this interstellar adventure!

Prior to setting off on their nighttime journey, Patrols undertook a daytime assessment and orienteering session. This session, expertly run by the Aspley and Ironbark Venturer Units, focused on assessing a Patrols ability to use a compass, set a bearing and follow that bearing in the bush. Departure times were allocated to Patrols on the basis of their respective assessment scores.

As the Sun began to set and the Moon waxed, Scouts and Venturers in Patrols, with the blessing of Starfeet's Commander Zoltan, were sent on their mission to go where no Scout has gone before. Guided by their instruction booklet aptly titled "Zoltan's Guide to the Tyamolum Galaxy ", Patrols embarked on the nighttime activity where they were challenged to locate 5 Planets in total. At each Planet, the Patrols undertook a quick 10 minute, yet challenging activity. Activities included using the force to raise R2D2 from the swamp at the Planet Nex to Aquamus, deciding what gear to take in the Robinson Family RV Chariot when stranded at the Planet Rokkonia Pedromeda , finding Yoda in a hidden Gully , counting Storm Troopers hidden deep in the forest of the Planet Pluvia Silva, investigating a space craft crash scene at the Planet Altum Specula , and their ultimate challenge.......destroying the evil Dial-A-Pizzas at the Planet Stella Mortorius .

With an abundance of Adult Leaders on site, two Leader patrols were formed, thus availing them the opportunity to see what the Scouts do, get some hike & navigation training in and best of all, have some fun!



251 Youth Members and 65 Leaders Final Parade Sunday 30 July 2023



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Aspley Rovers provided valuable assistance before, during and after the event

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Scouts must keep R2D2 level at all times whilst raising it from the Swamp.



Scouts decide what to load into their RV Chariot after crash landing on the Planet Rokkonia Pedromeda



The final destination - Scouts destroy the evil Dial-A-Pizzas at the Planet Stella Mortorus



The final destination – Leaders stand by the evil Dial-A-Pizzas at the Planet Stella Mortorus



The final destination - Scouts destroy the evil Dial-A-Pizzas at the Planet Stella Mortorus



Winning Costume by a Youth Member from Ironbark Venturers



Leaders take dressing up rather seriously!



The Winning Patrol - Kenmore Thursday Betongs